

Skills

Programming languages: Python, C++, Julia

Frameworks: PyTorch, TensorFlow, Rasa

Software development & DevOps: FastAPI, PostgreSQL, Docker, MS Azure, GCP

Education

Virginia Tech, PhD Computer Science, 2029 (expected)

The George Washington University, MS Computer Science, 2025, CGPA: 3.9 (1st of class)

ASOIU, BS Biomedical Engineering, 2023, CGPA: 3.4

Academic Experience

Graduate Research Assistant @ Virginia Tech - Blacksburg, VA

Aug. 2025 –

- : Working on the security of LLM-powered systems.

Visiting Researcher with Duygu Ataman @ New York University - New York City, NY

Aug. 2024 – Feb. 2025

- : System-level evaluation of existing prompt compression methods.
- : Developing an adversarial prompt compression paradigm.
- : Building TurkicMMLU - the first native multilingual language understanding benchmark for Turkic languages.

Research Assistant with Elmir Mahammadov @ Helmholtz Zentrum München - Remote

Jan. 2021 – May 2021

- : Reproduced two papers and performed a comparative analysis of dimensionality reduction, clustering, and visualization algorithms.
- : Wrote a detailed report summarizing our findings and making recommendations for each stage of the single-cell transcriptomic data analysis pipeline.

Industry Experience

Machine learning engineer @ eiLink R&D - Baku, Azerbaijan

Jan. 2025 – Aug. 2025

- : Designed and led implementation of an agentic system enabling natural language queries over heterogeneous log formats in the Oil & Gas sector.

Lead machine learning engineer @ PRODATA LLC - Baku, Azerbaijan

Mar. 2023 – Jul. 2024

- : Built and led the company's NLP team and ML infrastructure.
- : Led the development of chatbot systems in Azerbaijani.
- : Designed and led the development of an internal on-premise no-code solution for chatbot development. (Stack: Rasa, Django, Nuxt, Celery, PostgreSQL, and MinIO)
- : Developed an improved document retrieval strategy for hierarchical text corpora.
- : Developed the SOTA monolingual foundation models for Azerbaijani.

Machine learning engineer @ Azerbaijan Artificial Intelligence Lab (within Azercosmos)

Jul. 2022 – Mar. 2023

- : Built a new robust spelling correction algorithm for agglutinative languages, decreasing Word Error Rate from 27.00 to 17.67.
- : Built the backend system for the spelling correction solution (Stack: MariaDB, FastAPI, TensorFlow).

- : Managed the data annotation team for the spelling correction project.
- : Built a prototype chatbot to replace the largest customer service system (BirBank) in Azerbaijan.

Research output

- : **J. Isbarov** et al. "TUMLU: A Unified and Native Language Understanding Benchmark for Turkic Languages," <https://arxiv.org/abs/2502.11020v1>
- : **J. Isbarov** et al., "Open foundation models for Azerbaijani language", *ACL 2024, 1st SIGTURK Workshop*, **Honorable Mention in Best Paper category**, <https://aclanthology.org/2024.sigturk-1.2/>
- : **J. Isbarov**, K. Huseynova "Enhanced document retrieval with topic embeddings," *IEEE AICT 2024*, <https://arxiv.org/abs/2408.10435>
- : **J. Isbarov** et. al., "Robust Automated Spelling Correction with Deep Ensembles", *ACM ISMSI 2024*, <https://dl.acm.org/doi/10.1145/3665065.3665070>
- : F. Tinner, ..., **J. Isbarov** et al. "Findings of the 2nd Shared Task on Multi-lingual Multi-task Information Retrieval at MRL 2024," <https://aclanthology.org/2024.mrl-1.30/>

Professional service

- : **Reviewer** @ Neural Computing and Applications Journal, 1st LLMSEC Workshop (ACL 2025), 4th Multilingual Representation Learning Workshop (EMNLP 2024)
- : **Officer** @ ACL Special Interest Group in Turkic Languages, <https://sigturk.github.io/>

Miscellaneous roles and achievements

- : **Presenter** @ DevFest 2023 Baku: [Machine Learning at Scale](#)
- : **Presenter** @ GDG Baku: [The Challenges of the Azerbaijani Language in Artificial Intelligence](#)
- : **Co-founder** @ [aLLMA Lab](#), where we develop open-source NLU technologies for low-resource languages
- : **Open-source contributor** @ [TableTransforms.jl](#), [HuggingFace Python Client](#), etc.